

# Notice of Meeting

POSTED IN ACCORDANCE WITH THE PROVISIONS OF MGL 30A, §§ 18-25

<b>PLYMPTON BOARD OF SELECTMEN</b>			
<b>Date:</b>	<b>07/22/19</b>	<b>Day of Week:</b>	<b>Monday</b>
<b>Time:</b>	<b>5:30 PM</b>	<b>Place:</b>	<b>Town House, Large Meeting Room</b>
<b>AGENDA</b>			
<b>5:30 p.m. Open Session</b>		<b>See attached agenda</b>	
<b>Upcoming meeting dates</b>		<b>See agenda</b>	

Signature:                     Briggette D. Martins                    

Date:   07/18/19

**PLYMPTON BOARD OF SELECTMEN AGENDA**  
**Monday, July 22, 2019 ~ Large Meeting Room**

**5:30 p.m. OPEN MEETING - DISCUSSIONS – votes may be taken on one or more of the followings.**  
**Agenda may be rearranged to accommodate appointments.**

**APPOINTMENTS:**

- 5:30 Final Interview – Animal Control Officer Position, Brian Kling

**UPDATES & DISCUSSION:**

- Warrants Paid
- Update from Zoning Enforcement Officer
- Town House Building and Drainage Issues
- Personnel, Boards & Committee Appointments for FY20

**TOWN ADMINISTRATOR UPDATES**

**CORRESPONDENCE**

**BOARDS GOALS FOR 2019**

- Long range masterplan for Town campus
- Senior Citizen Needs – Shared Services
- Grant acquisition
- Continue professionalization of Town general and financial operations
- Volunteer outreach/Strengthen Town committees, boards, and commissions
- Explore affordable housing opportunities and use of Town owned land and buildings
- Support Town Administrator’s goals
- Continue protecting Town’s natural resources and unique character
- Encourage fiscally sound governance

**ANY OTHER BUSINESS THAT LEGALLY COMES BEFORE THE BOARD** - This item is included to provide members of the public with notice that matters not reasonably anticipated by the Chair could be raised, deliberated or even voted at this meeting.

**DATES TO REMEMBER:**

- BOS Open Meeting at 6:00 p.m., **unless otherwise noted:** 8/5/19, 8/19/19
- Reminder Town House Summer Hours have begun

**MINUTES:**

- Open Session 6/3, 6/17, 7/8

**SELECTMEN’S RANTS & RAVES**

**Meeting Adjourn**